

Eastside YMCA Adult Sports

CoEd Futsal League Rules*

(*these rules are an adaptation of the Official Futsal Laws of the Game – which can be found at futsal.com)

LAW II – The Ball

1. Size #4
2. Circumference: 24.4" to 25.2"
3. Weight: 13.8 oz to 15.2 oz
4. Bounce: 21.6" to 25.2" on first bounce
5. Material: Leather or other suitable material (i.e., not dangerous)

LAW III – Number of Players

1. Format is 5v5; 4 + keeper
 - a. 2 males, 2 females + gender neutral goalkeeper
 - i. Can not have more than 2 males on field
 - ii. Can have more than 2 females on field
2. *Minimum Number of Players to Start/Finish Match: 4
 - a. At least one being female and one being a goalkeeper
 - i. Female goalkeeper does not count as female player
 - b. If at any point a team is unable to field four players or at least one female, the game is over and said team forfeits
3. *Maximum Number of Substitutes on Bench: 5
 - a. There can be no more than 10 total players for a team at a game
4. Substitution Limit: None
5. Substitution Method: "on the fly"
 - a. all players but the goalkeeper enter and leave as they please
 - i. goalkeeper substitutions can only be made when the ball is out of play and with a referee's consent

LAW IV – Players' Equipment*

1. Each player must have a uniform that is a similar shade to the remainder of the team
 1. i.e. – Navy is closer to Black than it is to Blue
2. The team listed as AWAY is responsible for changing colors in event of a conflict
 1. If only one or two players on the HOME team are in conflict, they will be made to change rather than the entire AWAY team
3. Shinguards are NOT mandatory, but strongly recommended
4. Acceptable footwear includes: soft turf shoes, indoor soccer shoes, futsal shoes, sneakers with rubber soles and similar
5. UNACCEPTABLE footwear includes: cleats, boots, crocs, sandals, flip flops, socks, bare feet

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LAW V – Main Referee*

1. Duties: Enforce the laws, apply the advantage rule, keep a record of all incidents before, during and after game, stop game when deemed necessary, caution or expel players guilty of misconduct, violent conduct or other ungentlemanly behavior, allow no others to enter the field, stop game to have injured players removed, signal for game to be restarted after every stoppage, decide that the ball meets with the stipulated requirements, keep check on the 2-minute caution period and the 5-minute expulsion team punishment period after a player has been sent off, ensuring substitutions are carried out properly and keep a check on the 1-minute time-out

LAW VIII – Duration of the Game*

1. Duration: Two equal periods of 20 minutes with a continuously-running clock
 - a. Time can be prolonged only to take a penalty kick
 - b. Last two minutes of a one-goal or tie game the referee will stop the clock when the ball is dead (out-of-bounds, fouls, etc)
2. Time-outs: 1, 60-second per team per regulation game (must have possession of ball)
 - a. none in extra time
3. Half-time: Maximum of 3 minutes

LAW IX – The Start of Play

1. *Referee picks a team to start followed by kickoff
2. *opposing team waits outside the line on their side
 - a. ball deemed in play once it has been touched
 - b. the kicker shall not touch ball twice before someone else touches it
 - c. kickoff is direct (can score without touching another player)
3. ensuing kickoffs taken after goals scored and at start of second half

LAW X – Ball in and out of Play

1. Ball out of play
 - a. When it has wholly went beyond the goal posts or touchline
 - b. when the game has been stopped by a referee
 - c. when the ball hits the ceiling
 - i. *restart: indirect free kick at the free kick line closest to where the ball touched the ceiling
 - d. Touchlines and goal lines are considered part of playing area

LAW XI – Method of Scoring*

1. When the whole of the ball has passed between the goal posts and under the crossbar (except by illegal means).

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LAW XII – Fouls and Misconduct

1. **Direct free kick** awarded when a player intentionally commits any of the following 11 offenses (penalty kick awarded when infringement takes place in penalty area)
 - a. kicking or attempting to kick an opponent (without trying to play ball)
 - b. tripping an opponent
 - c. jumping at an opponent
 - d. charging an opponent in a violent or dangerous manner
 - e. charging an opponent from behind
 - f. striking, attempting to strike, or spitting at an opponent
 - g. holding an opponent
 - h. pushing an opponent
 - i. charging an opponent with shoulder (i.e., shoulder charge)
 - j. sliding at an opponent (i.e., sliding tackle)
 - k. handling the ball (except goalkeeper)
2. ***Indirect free kick** awarded when any of the following 6 offenses is committed (kick taken from the first penalty spot [which is the bottom of the circle] when infringement takes place in penalty area):
 - a. dangerous play (e.g. attempting to kick ball held by goalkeeper)
 - b. obstruction
 - c. charging the goalkeeper in the penalty area (i.e., goalkeeper charge)
 - d. goalkeeper picks up or touches with his hands on a back pass (from teammate)
 - e. goalkeeper picks up or touches with his hands a kick-in from a teammate
 - f. *goalkeeper holds the ball for more than 5 seconds
3. Players shall be cautioned (i.e., shown yellow card) when:
 - a. *a substituting player enters the field before the player he/she is substituting for has entirely left the field
 - b. *he/she persistently infringes the Laws of the Game
 - c. *he/she shows dissent with any decision of the referee
 - d. *he/she is guilty of unsportsmanlike conduct
 - i. These 4 yellow-card offenses are punishable by an **indirect free kick** taken from the point of infringement (or from the first penalty spot when the infringement takes place in penalty area).
4. Players shall be sent off (i.e., shown the red card) for:
 - a. serious foul play
 - b. violent conduct
 - c. foul or abusive language
 - d. second instance of cautionable offense (i.e., second yellow card)
 - e. intentionally impeding a clear goal opportunity (e.g. through a "professional foul")
 - f. intentionally impeding a clear goal opportunity in the penalty area by handling the ball
 - i. **Direct free kicks (or penalty kicks)** accompany the expulsion for all of the 6 fouls that result in a send off

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5. Rules of Expulsion

- a. The player sent off (shown a red card) is out for the rest of the game and must leave facilities immediately
 - i. *The team of the player sent off can substitute for that player after 5 minutes of playing time, regardless of goals scored by either team
 - ii. The substitute cannot come on until he/she has a referee's consent

LAW XIII – Free Kick

1. Types: Direct free kicks and indirect free kicks
2. Defensive Wall: At least 10 feet away until the ball is in play
3. Ball in Play: After it has traveled the distance of its own circumference
4. Time Limit: Kick must be taken within 5 seconds
5. Restriction: Kicker cannot touch the ball again until it has been touched by another player

LAW XV – Penalty Kick

1. To be taken in shootout style with ball placed on nearest free kick line
 - a. See Annex 1 below
2. All players must be behind the free kick line and may not pass line until kicker has shot the ball or lost possession
3. The kicker shall not play the ball a second time until it has been touched by another player

LAW XVI – Kick-in

1. to be taken in place of the throw-in
2. The ball is placed on the touch line before kicking
3. The kicker's foot not kicking the ball must be outside or at least on the touchline; if it crosses the touchline all of the way, onto the field, the kick-in is given to the opposing team
4. The kick-in must be taken within 5 seconds; if it is not, the kick-in is given to the opposing team
5. The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entails an indirect free kick to the opposing from the point of infringement
6. Players on opposing team must be at least 10 feet away from point of kick-in
7. Cannot score directly from a kick-in
8. If a kick-in does not come into play, the opposing team gets a kick-in from initial spot

LAW XVII – Goal Clearance

1. To be taken in place of goal kick
 2. From inside the goal box, the goalkeeper throws the ball into play
 3. The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be taken over
- NOTE – The goalie is not permitted to kick the ball! After a save the goalie must roll or throw the ball within 5 seconds. The goalie is NOT permitted to release the ball and then touch it again before another player touches the ball (i.e. – cannot roll the ball out and kick it)

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LAW XVIII – Corner Kick

1. Ball placed on the corner. If ball is misplaced, the corner kick is taken over
2. Must be taken within 5 seconds; failure to do so entails indirect free kick to the opposing team from the corner mark
3. The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entails an indirect free kick to the opposing from the point of infringement
4. Players on opposing team must be at least 10 feet away from point of the corner kick
5. Can score goal directly from a corner kick
6. *If the ball goes outside the touchline, results as a goal clearance for opposing team

***Annex 1 – Shoot-out (penalty kick and playoff tie breakers)**

1. Main referee decides goal to be used
2. AWAY team starts
3. Three kicks to be taken by 3 different players selected from the 10 players
 - a. Female must take at least the first kick
4. Player starts from free kick line
 - a. Once player touches ball he/she must continue to move forward with ball
 - i. Ball must go forward, cannot go side to side without progression
 - b. Play is dead when
 - i. Player loses possession of ball
 1. Touches keeper
 2. Goes out of bounds
 - ii. Player shoots the ball and it
 1. Goes in the net
 2. Goes out of bounds
 3. Is touched by the keeper
 - iii. Player at any point retreats or stops forward progression
5. If two teams are still tied after 3 kicks, the additional kicks will be taken on a sudden-death basis by the rest of the players who have not kicked yet
 - a. First sudden death shoot out must be females
6. Players sent off during the match are not eligible to take these kicks
7. Any eligible player may change places with his goalkeeper
8. While the penalty shoot-out is in progress, players will remain on the opposite half of the field